

# President's Cup 2008

## Rules and Regulations

### Team Responsibilities

1. Be at your game ready to play 20 minutes before game time.
2. First team listed is the home team.
3. Home team is to change jersey if there is a color conflict.
4. No alcoholic beverage is to be consumed at any soccer complex.
5. The referee game card is to be official document and constitutes the official record of the game. It is the coach's responsibility to verify that the score reported is correct.
6. Bench area MUST BE cleaned before the team leaves the area.
7. Spectators must be on the opposite side of the field as the playing team and the coach.
8. Coaches are responsible for the behavior and actions of persons from their team.
9. Good sportsmanship will be expected from all coaches, players and spectators.
10. A team representative is responsible for securing the player/coach passes from the referee after termination of the match.

### Protests

The referee's decision concerning all aspects of the game, including the laws of the game is final. Protests will be allowed for challenges to player eligibility and data of competition. Any protest must be filed with the field marshal within one hour of the match's competition. A \$100 filing fee is required. It will be returned if the protest is upheld. The protest must be in writing.

### Cautions and Send-Offs

Any player or coach that is sent off will be ineligible to participate in his/her next tournament game (includes another state cup or advancement to a regional tournament). The player/coach will be escorted to the red card tent by a tournament official. The player/coach will also have their card pulled and not returned until after the team's next match. The referee has the right to terminate the match if a player, coach or team representative refuses to leave the field and report to the red card tent. REFEREE ABUSE WILL NOT BE TOLERATED! The tournament committee, based upon the referee's game report, may impose additional disciplinary action. An accumulation of three yellow cards by any player during the course of the tournament will cause the player to be ineligible to participate in their next tournament game.

### Forfeits

If a team forfeits a match, all of their games played or to be played will be declared a forfeit. Forfeited games will be declared three (3) goals scored and zero (0) goals resulting in an automatic score of three points for the team forfeited against. Failure to report at the tournament or cancellation after acceptance will result in the forfeiture of the entry fee. If a team withdraws from the tournament within 48 hours of the tournament or forfeits a match during the tournament the team's association will be fined \$500.

### Termination of the Game

The tournament committee reserves the right to end the tournament, shorten or reschedule games in the event of inclement weather. If, due to inclement weather, a match is halted after the first half ends, the score stands. Winners will be determined under the point system described below.

### Rules of Competition

Except as otherwise provided, FIFA laws of the game and US Youth Soccer modified rules apply to all competitions.

## Player's Equipment

No player shall wear anything that is dangerous to himself/herself or any other player, including but not limited to, jewelry of any kind, hard medical cast, or splints. Shinguards are mandatory and must be age appropriate.

## Standings

Teams will be awarded the following points:

- Three (3) for a win
- One (1) for a tie
- Zero (0) for a loss

In the case of ties in points, standings will be determined by: (excluding 2-team brackets)

1. Winner of head-to-head competition
2. Goal differential (goals scored minus goals allowed, up to three (3) goals maximum per game)

Example:

6 – 4 win =	2 + points for the winner	- 2 for the loser
10 – 7 win =	3 + points for the winner	- 3 for the loser
10 – 1 win =	3 + points for the winner	- 3 for the loser

3. Fewest goals allowed.
4. FIFA kicks from the penalty mark.
  - a. If three or more teams are tied through fewest goals allowed, the tournament director shall randomly draw the pairings for the FIFA kicks from the mark. The last team name drawn in the odd numbered situations will receive a bye in the first round of FIFA kicks and will then compete in the second round of FIFA kicks.

## Player Pass - Credentials

Each player and all coaches on the player side of the field must possess a laminated US Youth Soccer player pass. Passes will be given to the referee or assistant referee prior to the start of the game and returned at the end of the game. In addition to the player pass all adults on the player's sideline must possess a credential. Credentials will be distributed at team check-in for adults list on the roster; up to four (4) credentials per team. Only four (4) people, including the coach, may be on the player's sideline at any one time during a game.

## Substitutions

Substitutions shall be unlimited and made with the consent of the referee at the following times:

1. Prior to a throw-in by the team in possession.
2. Prior to a goal kick by either team.
3. After a goal by either team.
4. After an injury by either team (1 for 1)
5. At the beginning of each half.

## Gold and Silver Divisions:

There will be a gold and silver division offered for the U11 – U13 age groups. The winners in the gold division will be declared the state champion. Each silver division must have a minimum of three (3) teams in order to form. Records of teams entering the silver division will be taken into consideration and the cups committee has the right to move a team to the gold division if they believe it will better balance the divisions.

## Round Robin Divisions

There is no final in these divisions. The team with the most points after the round robin/double round robin is the winner.

## 2-Team Brackets

Tie-breaker rules do not apply in a two-team bracket. Only the total standing points will be used to determine the winner. If a team wins the first two games outright a third game will not be played. If a third game is played, all three games will be played under normal state rules. At the end of the third game if a tie exists in total standing points overtime rules for finals will apply.

## Length of Game and Overtime Periods

U11 – U12 (8v8)	Game Length 2 x 30 minutes	2 x 10 minutes overtime periods
U13 - U14 (11v11)	Game Length 2 x 35 minutes	2 x 10 minutes overtime periods
U15 - U16	Game Length 2 x 40 minutes	2 x 15 minutes overtime periods
U17 - U19	Game Length 2 x 45 minutes	2 x 15 minutes overtime periods

Overtime will only be used in semi-finals and finals. Preliminary games can end in a tie. Should a tie occur in the semi-finals or finals then the game shall go into overtime, if still tied after the completed overtime periods, FIFA kicks from the penalty mark shall be used to determine the winner.

## Advancement to the Region III President's Cup

The President's Cup determines which teams in the U13 – U17 age groups will represent Arkansas in the Region III President's Cup, which will be held June 12 – 15 in Columbus, Georgia.

Advancement to the Region III President's Cup will be offered to teams in the following order:

1. President's Cup: First place team
2. President's Cup: Second place team
3. President's Cup: Third place team
4. Continued down the list of President's Cup contestants until a commitment is achieved.

**Teams must decide at the conclusion of the President's Cup of their intent to play in the Region III President's Cup.** Teams cannot participate in both the Region III President's Cup and the AR State Championships. If a team has entered both the AR President's Cup and State Championships and commits to attending the Region III President's Cup its entry fee for the State Championships will be refunded.

There is not an additional charge for participating in the Region III President's Cup but if you agree to participate in the Region III President's Cup and then withdraw your team will be fined \$500.

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I have read, and agree to abide by, the rules and regulations for the 2008 ASSA President's Cup.

Team Name: \_\_\_\_\_ Date: \_\_\_\_\_

Coach's Name: \_\_\_\_\_ Signature: \_\_\_\_\_

Manager's Name: \_\_\_\_\_ Signature: \_\_\_\_\_